



BIG SCREEN™ Tetris®



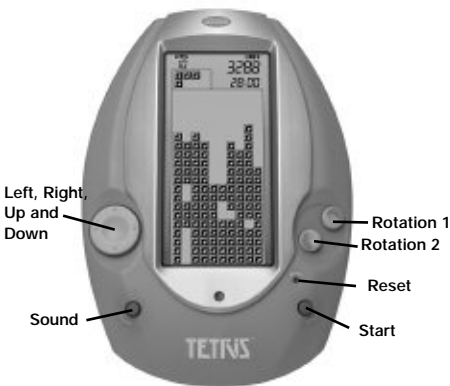
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For 1 Player / Ages 8 and up

INSTRUCTION MANUAL

P/N 82398120 Rev.C

It's been called "one of the most addicting games ever," and now you can join the obsession! Rotate the Tetraminos as they fall and try to complete a full line of blocks. But watch out-with each new level, the Tetraminos fall faster and faster. Good luck!



BUTTON FUNCTIONS:

Start - Turns the unit on and starts a new game. Pressing this button also pauses the game and wakes the game from Sleep or Pause mode.

Left Directional Key - Moves a Tetramino to the left.

Right Directional Key - Moves a Tetramino to the right.

Up Directional Key - Turns on or off the display for the "Next Tetramino"

Down Directional Key - "Soft drops" the Tetramino.

Rotation Button 1 - Rotates Tetramino clockwise.

Rotation Button 2 - Rotates Tetramino counterclockwise.

Sound - Toggle between melody/tone and sound off.

Reset - Resets the game.

Auto Back Light - Tetris® is equipped with an auto-backlight feature. This allows you to play your favorite game in the dark! After you turn your game on, or at anytime while you are playing your game, if your lighting conditions become dim, your screen will automatically illuminate! If you set the game down, the game goes to sleep, and the light will also automatically turn off.

Reset - Insert a blunt point into the RESET BUTTON to reset the game settings.

BASIC GAME RULES

In Tetris®, you must arrange a sequence of small shapes, called Tetraminos, into complete lines. As each line is completed, it will disappear from the screen.

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Tetraminos fall from the top of the play field to the bottom.

Each Tetramino is made up of four blocks, arranged into seven different patterns.

You must rotate the Tetraminos as they fall and fit them together to create lines.

If you cannot complete a line, the blocks will eventually rise to the top of the play field and the game will end.

GAME LEVELS

As you advance to each level, the speed at which the Tetraminos drop will increase. Tetris® will automatically advance to the next game level each time the player clears ten lines.

SCORING

During game play, the total Line Count will appear in the Score/Line Count indicator at the top right hand corner of the screen. When you complete a line or multiple lines, the Score/Line Count indicator will show your total score, for two seconds. It will then return to your total Line Count.

Points are awarded for clearing each completed line of Tetraminos as follows, multiplied by the current level.

Single: 10 points: One line is cleared.

Double: 30 points: Two lines are cleared at the same time.

Triple: 50 points: Three lines are cleared at the same time.

Tetris®: 80 points: Four lines are cleared at the same time.

NOTE: Game starts at level "00". The point multiply starts at level "01", where points will be multiplied by 2.

In the event that you score more points than can be displayed, a "Roll Over" will occur and the score display will restart at zero. A Roll Over is indicated by dashes in front of the score.

HIGH SCORES

The highest score of the game will be displayed in the Score and Line Count indicator at the end of the game.

GAME MODES

Tetris® has three game modes: Classic Tetris (Game One), Speed Tetris (Game Two), and Ultra Tetris (Game Three).

CLASSIC TETRIS

In Classic Tetris, you will compete for points/lines and continue to play until you "Top Out."

Note: "Topping Out" or "Game Over" occurs when the Tetraminos have stacked to the top of the screen or playing field.

SPEED TETRIS

In Speed Tetris, your objective is to score as many points/lines as possible within a specific time period.

At start-up, you will select a 2, 3 or 5-minute game by pressing either **Rotation Button**. The time limit you have selected will appear on the screen.

You will play until you reach the time goal or until you "Top Out."

ULTRA TETRIS

In Ultra Tetris, you will attempt to clear a certain number of lines within the shortest period of time.

At start-up, you will select a 25 or 40 line goal by pressing either Rotation Button. The number of lines you have selected will appear on the screen.

You will keep playing until you "Top Out" or when you clear the number of lines you have selected.

If you exceed the time goal with the placement of the last Tetramino, you will be awarded all of the points scored, including points for lines completed over the goal.

GETTING STARTED

Press the Start button to begin a new game. You will see the Game Mode screen.

To scroll through the game modes, press the **Up and Down Directional Keys**. There are three game modes: Game One (Classic Tetris), Game Two (Speed Tetris), and Game Three (Ultra Tetris).

To select a game level from which to start, press the **Right and Left Directional Keys**. There are nine game levels, each increasing in difficulty. The game level icon is located in the top left hand corner of the screen.

When you have selected the desired game mode and game level, press the **Start** button to begin your game.

TETRAMINOS CONTROL

As the Tetraminos fall, you will need to rotate them to fit into the lines below.

You can move a Tetramino to the left or to the right as it is falling by pressing the **Left and Right Directional Keys**.

A Tetramino will come to rest when it hits the bottom line of the play field or when it is blocked by another Tetramino.

After a Tetramino has come into contact with the blocks beneath it, you can slide it to the left or the right for one second before "Lock Down" by pressing the **Left and Right Directional Keys**.

To rotate a Tetramino clockwise, press **Rotation Button 1** until the Tetramino is in the desired position.

To rotate a Tetramino counter-clockwise, press **Rotation Button 2** until the Tetramino is in the desired position.

SOFT DROP

To accelerate the speed at which a Tetramino falls, press the **Down Directional Key**. The Tetramino will "Lock Down" immediately upon contact with placed Tetraminos when using Soft Drop.

PAUSING A GAME

To pause a game during gameplay, press the **Start button**. Press this button again to return to the game in progress.

GAME OVER

A game is over when any cell for the starting position of a new Tetramino is filled. This is called "Topping Out." The words "Game Over" will scroll across the screen.

At the end of the game, the Score and Line Count Indicator will display your line count, score, high line count, and high score.

SLEEP MODE

After one (1) minute of inactivity, Tetris® will go to sleep. To wake the unit, press the **Start button**.

RESETTING THE GAME

To reset the game, insert a small, blunt object into the small "Reset" hole on the front of the unit and press down gently. This will start a new game and erase all previously stored scores.

BATTERY INSTALLATION:

This game is powered by two (2) AAA batteries. The battery compartment is located on the bottom of the game.

- Using a screwdriver, loosen the screw until the battery compartment door can be removed.
- Insert two (2) AAA batteries (we recommend alkaline) as indicated inside the battery compartment.
- Replace the battery compartment door and tighten the screw with a screwdriver. Do not over-tighten.

Adult supervision is recommended when changing batteries.

CAUTION

- **As with all small batteries, the batteries used with this device should be kept away from small children who might still put things in their mouths. If a battery is swallowed, consult a physician immediately.**
- **Be sure you insert the battery correctly and always follow the device and battery manufacturer's instructions.**
- **Do not dispose of batteries in fire.**
- **Batteries might leak if improperly installed, or explode if recharged, disassembled or heated.**
- **Sometimes, a build-up of static electricity (from carpets, etc) may cause the game to stop working. Just reset the game, and it will work again.**
- **Under the environment with radio frequency interference, the sample may malfunction and require user to reset the sample.**

MAINTENANCE

- Handle this device carefully.
- Store this device away from dusty or dirty areas.
- Keep this device away from moisture or extreme temperature.
- Do not disassemble this device. If a problem occurs, press the Reset button, or remove and replace the batteries to reset the device, or try new batteries. If problems persist, consult the warranty information located at the end of this instruction manual.
- Use only the recommended battery type.

- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- Do not use rechargeable batteries.
- Do not attempt to recharge non-rechargeable batteries.
- Remove any exhausted batteries from the device.
- Do not short-circuit the supply terminals.
- Insert batteries with the correct polarity.

Please retain this for future reference.

RECYCLING - EUROPE

The consumer has a significant role to play in reducing the impact of waste electrical and electronic equipment on the environment, through re-using or recycling such equipment.

The crossed out wheelee-bin symbol on this product is to remind you that Waste Electrical and Electronic products should not be disposed of with household waste. If you are unable to re-use or recycle your product it should be disposed of at a civic amenity site.

While Radica toys comply with all relevant safety standards, we are obliged to tell you that some of the components used in electrical and electronic equipment may contain hazardous substances that can damage the environment and present a risk to human health if not properly disposed of.

6 MONTH PRODUCT WARRANTY

(This product warranty is valid in the United Kingdom only)

All products in the **RADICA®** range are fully guaranteed for a period of 6 months from the original purchase date under normal use, against defective workmanship and materials (batteries excluded). This warranty does not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship.

In the unlikely event that you do experience a problem within the first 6 months, please telephone the Technical Support team: **Tel. 0871 222 8278**. **Calls are charged at 10p per minute and will show up on your standard telephone bill. Helpline hours are 2pm-11pm, Monday to Friday.**

IMPORTANT: Always test the product with fresh alkaline batteries. Even new batteries may be defective or weak and low battery power is a frequent cause of unsatisfactory operation.

THIS WARRANTY IS IN ADDITION TO YOUR STATUTORY RIGHTS.

Distributed by:
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Logo Design by Roger Dean.
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